

Moduli of curves - Oct 21

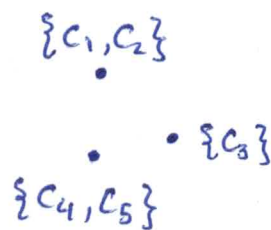
Recall our first attempt at formulating M_g as a functor:

$$M_g : \text{Schemes} \rightarrow \text{Sets}$$

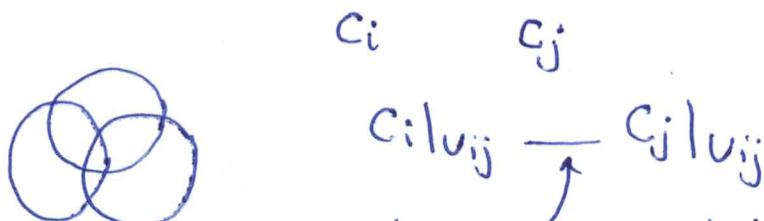
$$S \mapsto \left\{ \begin{array}{l} \pi: C \rightarrow S \\ \text{sm prop. curve} \end{array} \right\} / \text{iso}$$



iso classes \rightsquigarrow



Loss of information comes to bite us while gluing -



may be a choice involved here.

- make choices w/
- ① choices don't agree on triple overlaps
 - ② too many choices agree on triple overlaps.

Result - Not a sheaf.

Motivation for "stacks" - Generalize the notion of sheaves to accommodate objects as above.

Recall Scheme = Sheaf + locally $\text{Spec } R$

Likewise Algebraic Stack = Stack + locally $\text{Spec } R$

First condition \rightarrow maps can be locally defined and "glued"

Second condition \rightarrow locally, a map from X to our object corresponds to a number of regular functions on X with polynomial conditions.

"algebraic"

Def: A groupoid is a category where every arrow is an isom.

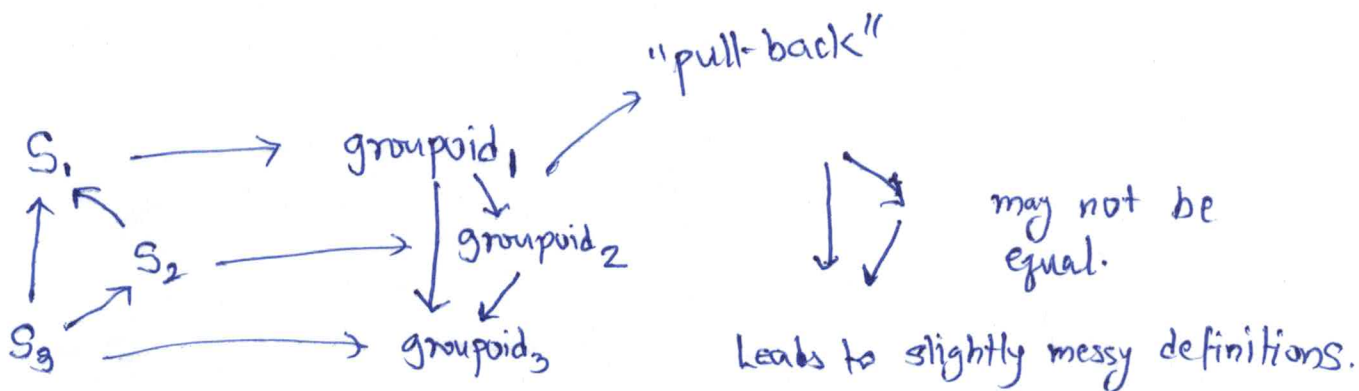
Rem: ① A groupoid with one object "is" a group.

② A groupoid with a unique arrow between any pair of objects "is" a set.

③ Eqv. a groupoid with trivial "automorphism groups" is a set.



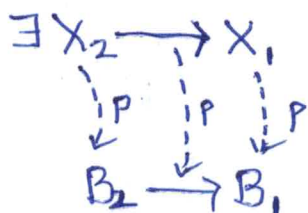
Recall: A sheaf = contrav. set valued functor + gluing cond.
Stack = "groupoid-valued functor" + gluing cond.



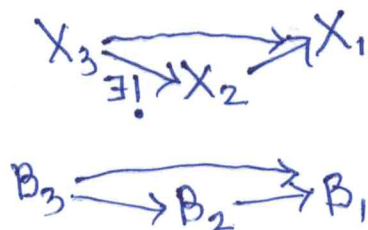
Alternatively:

Def: Let S be a category. A category fibered in groupoids over S is a category F with a functor $p: F \rightarrow S$ such that

①



②



Rem ①

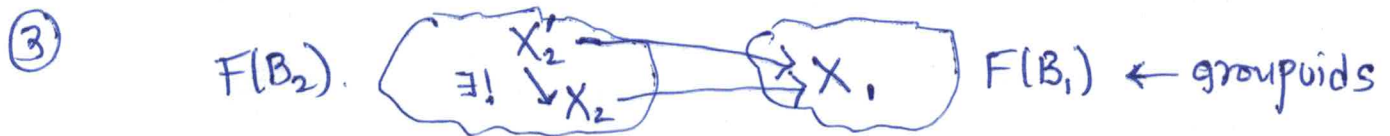
$$\begin{array}{ccc}
 X_2 & \xrightarrow{f} & X_1 \\
 \vdots & & \vdots \\
 B_2 & \xrightarrow{s} & B_1
 \end{array}
 \quad \cdot F$$

Then f is an iso. iff s is an iso.

② Given $B \in S$, consider

$F(B)$ = Category whose objects are $X \in F$ with $P(X) = B$ and morphisms are $X_1 \xrightarrow{f} X_2$ s.t. $p(f) = \text{id}_B$.

Then $F(B)$ is a groupoid



$$B_2 \longrightarrow B_1$$

So we guarantee the existence of "pullbacks" which are unique up to a unique iso. without insisting on a particular one.

Examples ① If $F: S \xrightarrow{\text{op}} \text{Sets}$ is a functor, then we can make it a CFG: $\text{Obj} = (s, w)$, $s \in S$, $w \in F(s)$

maps: for every $f: s \rightarrow t$ put $(s, w) \rightarrow (t, w')$ if $w = f^* w'$.

In particular, every scheme gives a CFG.

②: \underline{Mg} : A CFG over Schemes.

Obj = $(\pi: C \rightarrow S)$

maps = Pull back diagrams

$$\begin{array}{ccc} C_1 & \rightarrow & C_2 \\ \pi_1 \downarrow & \square & \downarrow \pi_2 \\ S_1 & \rightarrow & S_2 \end{array}$$

③ Vect_n: A CFG over Schemes.

Obj = (S, E) , E is a vect. bundle of rank n over S

maps = $S_1 \xrightarrow{f} S_2$ + an iso $E_1 \xrightarrow{\sim} f^* E_2$

Similarly Coh, Qcoh, w/ particular Proj # Vect_n

④ G a group scheme (over S).

BG: CFG over Schemes.

Objects: $(\pi: P \rightarrow T)$ a principal G -bundle

maps: Pullback diagrams

$$\begin{array}{ccc} P_1 & \rightarrow & P_2 \\ \downarrow & \square & \downarrow \\ T_1 & \rightarrow & T_2 \end{array}$$

⑤ G a group acting on X .

$[X/G]$: CFG over Schemes

Objects: $(\pi: P \rightarrow T, f: P \rightarrow X)$

π a Principal G -bundle
 f a G -equiv. map

maps: Pullbacks

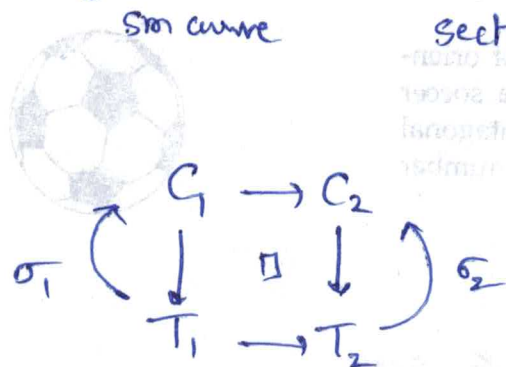
$$\begin{array}{ccccc} P_1 & \rightarrow & P_2 & \rightarrow & X \\ \downarrow & & \downarrow & & \\ T_1 & \rightarrow & T_2 & & \end{array}$$

Commuting with maps to X .

(G) \mathcal{C}_G : "Universal curve"

Objects - $(\pi: C \rightarrow S, \sigma: S \rightarrow C)$

maps -



Def: F_1 and F_2 two CFG's fibered over S .

A map of CFG's is a functor $f: F_1 \rightarrow F_2$ s.t.

$$\begin{array}{ccc} F_1 & \xrightarrow{f} & F_2 \\ p_1 \downarrow & \square & \downarrow p_2 \\ S & = & S \end{array}$$

i.e. $p_1 = p_2 \circ f$.

- Ex:
- ① $\mathcal{C}_G \rightarrow \mathcal{M}_G$
 - ② $[X/G] \rightarrow BG$
 - ③ $X \rightarrow [X/G]$
 - ④ morphisms of schemes \leftrightarrow maps of associated CFG's.